Software Design and Development 2003 : Multiple Choice Question 1
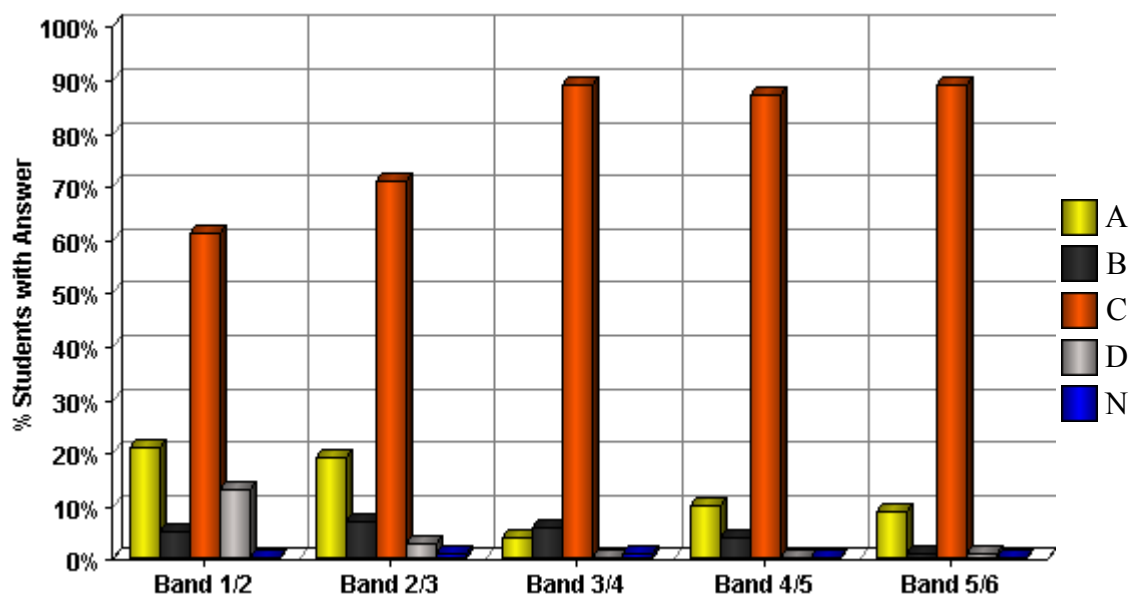
Question 1

An interactive video game has a large number of screens.
Which of the following methods would be BEST to show the concept of the game?

❌ A Concept diagram
❌ B Content diagram
✅ C Storyboard
❌ D Systems analysis chart

HSC Statistics on this Question:

This question appeared as Question 1 in HSC Examination 2003

	Band 1/2	Band 2/3	Band 3/4	Band 4/5	Band 5/6
A	21%	19%	4%	10%	9%
B	5%	7%	6%	4%	1%
C	61%	71%	89%	87%	89%
D	13%	3%	0%	0%	1%
N	0%	1%	1%	0%	0%

The table and graph show, for the groups of students whose marks in the examination corresponded to the borderline between two bands, what percentages of each group selected the

responses A, B, C and D. N is used to identify: No valid response.