

a) i) If Number of trains = 0

The program will ~~end~~ because not end.

If train = 0 followed by

the while loop - While train <> Number of trains

so 1 is less than 0

thus the loop goes on.

The problem lies when the user enters Number of trains

is 1. Because Train <> Number of trains will not

recognise the 1 because 1 <> 1

so the program will end.

They have to modify this to

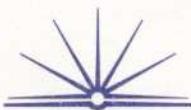
While train <=> Number of trains.

If the user enters 2, on the Number of

trains variables, the program will continue

### Desk Check

Number of trains	What should program do?	What did it do
1	Continue loop	Didn't Cont.
2	Continue loop	Continued
0	Continue loop	Continued



9) ii) The Algorithm did not work because as seen in the dash check  $\rightarrow$  If the user was to enter the 0, 1, 2 or two in the variable 'Number of trains' the program should either process and continue looping as it is designed.

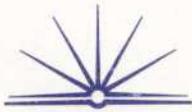
But as seen in the test data - entering the value '1' in the 'numberoftrains' process an error & terminates the program, because the Algorithm is wrong. For the in '4' (While train  $<$   $>$  Number of trains) will not recognise the value '1' because it is not  $<$  or  $>$  than '1' it is equal to 1. Thus the

iii) Algorithm logic should contain an '='

(While train  $\leq$   $\geq$  Number of trains)

The algorithm should be changed so that it reach 'While train  $\leq$   $\geq$  Numberoftrains' & the variable 'train' should be declared to '0' in order for it to work properly. So declare 'train = 0' instead of '1'





c) ii) breached, the management team could also make sure the coding & the design is user friendly. Incorporating consistency & ~~effect~~ appropriate language.

The management team also has the responsibilities to ensure customer support. In order to obtain this, they need detailed descriptions of the operations of the software, & possible 'troubleshooting' errors which may occur, these can all be obtained by the programmer of the various components of the software package.